

TENNIS WESTERN BOP JUNIOR INTERCLUB 2020 RULES



1. COMPETITION FORMAT

Play commences Saturday 31st of October and will be finished by Saturday 05th Dec 2020, 6 weeks. If finals day is rained off, play will be postponed to Saturday 12th Dec 2020.

2. TEAM PLAYING ORDER

- a. Players must play in order of merit at all times, as per Match Hub Player rankings (With the exception of Orange ball players)
- b. No.1 singles player must play in the top doubles pairing. The following combinations may play: 1 & 2, 3 & 4 or 1 & 3, 2 & 4, or 1 & 4, 2 & 3. Any team found to be in breach during a tie will be defaulted in that tie and all points will be awarded to the opposing team.
- c. Teams are gender neutral unless otherwise informed.
- d. Reserves: If teams are short they can substitute a reserve player who must play in order of merit. Players cannot play down into a lower grade. A player may play up into a higher grade but may only do so for a maximum of 3 ties. After that they become a member of that team and may not play down again in their original team.
- e. All players who participate in a tie, must be listed on an official WBOP grading list (held by Tennis Western BOP's Manager), in order of merit.
- f. Changes to the WBOP grading list can be made after the first 2 matches. At that point playing order must be adhered to for the continuation of the competition. If you have more than one team in a grade, players from one team cannot play across into the other team.
- g. All teams must turn up with a full team, however if a team is short on players the remaining matches can be played with defaults being awarded for games not played. There will be 1 warning per team, and 2 warnings per club before a \$50 fine will be imposed on the offending club.

3. ORDER OF PLAY AND COMPLETION OF MATCHES

Play the Doubles first -Starting precisely on time at 9 a.m. (Singles can be played first if both teams agree.) All morning fixtures to finish by 1 p.m. If a match or matches are not completed by 1pm, if not much extra time is required to complete it may be completed at discretion and agreement of both managers. If this is not possible the match or matches may be completed in the following week at a time agreeable to both managers.

4. TEAM MANAGERS AND DISPUTES

- a. Each team must nominate an adult team manager on the day who must be present throughout the tie. This manager is the only person permitted to enter the court area. All other parents must sit outside of the immediate court area.
- b. In case of a dispute, the appointed managers will be required to adjudicate.
- c. No parent shall umpire a match involving their own child. (With the exception of Orange ball players)

5. BALLS

Each team to supply 2 pair of GOOD Balls – **Tecnifibre to be used.**

Hotshots: Green dot - Each team to supply 2 pair of GOOD green dot balls.

Orange dot - A basket/bucket to be supplied by the home team.

6. PLAYING ETIQUETTE

Players to be at site 15 minutes prior to the game. Proper Tennis attire to be worn-no beach wear.

7. WEATHER AFFECTED CONTEST

- Cancellations only in extreme conditions, decision on whether to play or cancel made in agreement with Team Managers with the home team manager having the final say in case of failure to agree.
- Unfinished or postponed matches/contests should be re-scheduled prior to the next scheduled contest, or can be played on the rain off day allocated. If rain affects semi-finals, matches must be completed within 6 days. Finals date will not be changed. If finals (or last round if no playoffs) are affected by weather, then matches must be completed within 7 days.
- There will be one rain off day allocated at the end of the comp but before playoffs (or last round if no playoffs)
- Team Captains to reach mutual agreement on when contests are to be re-scheduled.
- In the event that matches cannot be re scheduled a draw will be recorded and points will be split. Partly completed matches will be resumed at the score standing at the time of postponement and team members must remain unchanged.
- In the event of weather constraints and if **BOTH TEAM MANAGERS AGREE** sets may be shortened to short sets to 4 or first to 9.

8. RESULT SHEETS

- a. Results sheets to be completed by the winner of the contest and results entered on Configure Rankings, see separate sheet for instructions on how this is done. A copy of the result sheet must be sent by the losing team to the manager at Tennis Western BOP by email by the Tuesday after the contest is played. Contact details on results sheet. **Late or No results, NO POINTS**
- b. Points: 1 for each match won and 2 bonus points for overall contest win. If a draw on matches won, bonus points are split. There is no count-back on sets or games until the round robin contest has finished at which point count-back on sets and games will take place between teams tied on points to determine position in play-offs.

9. FORMAT/SCORING

a. HARD BALL (Premier grades)

Each Team provides a minimum of 4 players, maximum 6 players
Each fixture consists of 2 doubles and 4 singles matches.

Doubles: Best of 2 sets to 4 with a 5-point mini tiebreak at 4-4. A 7-point tie break is played in lieu of a third set. Sudden death on second deuce – receiver's choice.

Singles: Best of 2 tie-breaker sets to 6. A 10-point super tie break is played in lieu of a third set. Sudden death on second deuce – receiver's choice.

b. GREEN BALL

Green dot balls are to be used

Each Team provides a minimum of 4 players, maximum 6 players
Each fixture consists of 2 doubles and 4 singles matches.

Players in this grade are encouraged to serve conventionally for the first serve. If struggling with the serve, the second serve may be served underarm and from the baseline.

Doubles: Best of 2 sets to 4 with a 5-point mini tiebreak at 4-4. A 7-point tie break is played in lieu of a third set. Sudden death on second deuce – receiver's choice.

Singles: Best of 2 sets to 4 with a 5-point mini tiebreak at 4-4. A 7-point tie break is played in lieu of a third set. Sudden death on second deuce – receiver's choice.

c. ORANGE BALL

Orange dot balls are to be used. (A basket or bucket of balls so not to waste time collecting balls)

Each team to provide as many players as reasonably possible.

Singles only

No full-sized rackets allowed

The winner is first to 10 points

Throw down lines are used to mark Orange ball dimensions. 2 cones each end beyond the baseline for second-serve balls. 10 cones per player courtside used as a visual scoring mechanism. Score cards are also to be used.

Serve for 2 points each

1st point from the left

2nd point from the right

First serve over arm

Second serve their choice

Both serves from behind the throw down lines.

Each fixture will be played over 1 1/2 hour period (including snack time), playing as many singles matches as possible.

Team members not on court work as a team to help the players and also each other with scoring and picking up balls.

All teams are to provide snacks to share